網易 NETEASE

Where Winds Meet Mobile Version Launches Today At The Game Awards 2025

12/12/25



Everstone Studio and NetEase Games announced today at The Game Awards 2025 that the highly anticipated mobile version of *Where Winds Meet*, the free-to-play Wuxia open-world ARPG, is now available for iOS and Android. With full cross-play and cross-progression capabilities, the newly added platforms enables players to enjoy the immersive Jianghu at home and on the go. With the launch of mobile version, a new area in Kaifeng, Roaring Sands, is now unlocked, introducing new storyline, challenges and formidable bosses. Additionally, a new Sect, Velvet Shade, will be added to the game on Dec 14th.

Where Winds Meet mobile launch trailer: https://youtu.be/i1tbTgmlm8Q

Access Where Winds Meet mobile version now: https://bit.ly/WWMGLOBALPR

The Where Winds Meet Mobile version comes with a fully adapted user interface, allowing you to customize your control layout, move buttons, change sizes and transparency settings to maximize usability and control. It also features an adaptive system for mobile devices, making the visuals on mobile screens more vibrant and detailed, thereby better showcasing the beauty of the Jianghu.



With the launch of the mobile version, a new area in Kaifeng, Roaring Sands, is now unlocked! Taking up nearly one - third of Kaifeng's map and lying adjacent to the Yellow River, it is a place of eerie oddities, ancient prophecies, and legends that refuse to fade. The area marks the full unlock of the Kaifeng map, and features thrilling new enemies including the powerful River Master and his giant mythical company "Dragon King", as well as the new boss Feng Ruzhi.



In addition, a new Sect- *Velvet Shade* will be added to the game starting Dec 14th. As the first Sect that excels in both dance and martial arts, Velvet Shade is composed of a group of beauty practitioners who are skilled in both. On the surface, they appear to be performers in the Revelry Hall, but in reality, they travel among various factions to relay information. They embody both the graceful elegance of skilled dancers and the calm decisiveness of warriors, only those with

outstanding charm or temperament can be invited to join.



“With the launch of the mobile version, we aim to introduce the Wuxia world of Where Winds Meet to even more players around the globe, as well as bringing convenience to players on PC and console who want to access the game on the go.” said Beralt Lyu, Lead Producer of Where Winds Meet. “Anytime, anywhere, the Jianghu will always be within your reach.”



For more information, visit the game's official website: https://www.wherewindsmeetgame.com/

Follow the official community to get more game information.

Join the Discord to receive special gifts and updates: https://discord.gg/eQc47PbWCK

X: https://twitter.com/WhereWindsMeet_

FB: https://www.facebook.com/WhereWindsMeet

Instagram: https://www.instagram.com/where_winds_meet/

YouTube: https://www.youtube.com/@WhereWindsMeet

About Everstone Studio

Everstone is an emerging game production studio focusing on open world and ancient narrative. Gathering a group of energetic, pioneering gamers, the studio is driven by a passion for martial arts chivalry and experience in game narrative, combat performance, level design, and more.

The studio's vision is to employ international game production techniques to express the unique concept of oriental arts. With characters of certain historical backgrounds and martial arts elements, the team aspire to reconstruct the distant past with cutting-edge technologies and bountiful detail, so

as to build deep connections with our players and create an impressive open world that fills them with wonder. Devoted to combining both real history and a huge world of both real and fantastic creatures, grand narrative and meticulous detail, Everstone Studio would like to use creative design in the growth of swordsmen to bring unprecedented flexibility and freedom to our players, letting them roam boundlessly in a finite world.