

EVE Echoes to Launch in August 2020 on iOS and Android

May 18, 2020



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NetEase Games and CCP Games reveal more about their ambitious standalone *EVE Online* mobile MMORPG for iOS and Android in a special community livestream

<Live Stream: <https://youtu.be/iqrjyEBb-4U>>

GUANGZHOU, China - Monday, 18 May, 2020: Global games developer and operator NetEase Games and acclaimed developer CCP Games are delighted to announce that *EVE Echoes*, the ambitious mobile sci-fi MMORPG, will launch on iOS and Android this August.

[EVE Echoes](#) is a next-gen sandbox MMO game for mobile devices based on the award-winning sci-fi spacefaring MMORPG [EVE Online](#). Featuring a vast persistent universe of over 8,000+ solar systems, players are free to choose their own path from countless options, experiencing space exploration, immense PvP and PvE battles, mining, trading, industry, and a sophisticated player economy in the multiplayer sandbox of New Eden.

Check out the newly released [cinematic trailer](#) and [game footage](#) here.

EVE Echoes has been a collaborative effort between CCP Games and NetEase Games over the past three years with both companies incorporating feedback from the community at every step, in order to produce an unrivalled multiplayer sci-fi experience on mobile devices that does justice to the *EVE* name.

During an in-depth livestream to the community, the development team revealed *EVE Echoes*' August launch date as well as the following new information:

- **New Faction - The Yan-Jung**



The Yan-Jung, an ancient civilization in EVE history, become a brand-new faction in *EVE Echoes*. The Yan-Jung have been created to enhance the diversity and inclusivity of the EVE universe. They value balance, appreciate the harmony of a collective, respect history, and strive for the ultimate pursuit of "becoming one with heaven." Inspired by ancient oriental architecture, Yan-Jung ships are made with bronze-like metal, using smooth surfaces and symmetrical designs to highlight their oriental qualities.

- **Corporations**



Corporations, a pivotal feature of *EVE Online*, have been formally introduced into *EVE Echoes* following the Open Beta Test. Functioning much like the Corporations system in *EVE Online* on PC, players will be able to band together to mine and explore the universe, with dedicated hangers and wallets accessible by the Corporation's members as well as a new emphasis on simplification and optimization of utility.

- **Capsuleer Outpost**



Brave adventurers who want to venture into the uncertainty of space will be able to do so in *EVE Echoes*, thanks to the introduction of the Capsuleer Outpost.

Unlike other space structures, the Capsuleer Outpost is a private structure designed for lone adventurers to occupy and provides a suitable foothold to explore the new frontier independently. Additional functional structures will also be added into the game in the future.

- Ship SKINs Coming to EVE Echoes



Like in *EVE Online*, *EVE Echoes* will also support ship SKINs at launch. This feature allows players to change the appearance of their ships at any time via tradable licenses.

NetEase and CCP Games are adding the iconic *EVE Online* classic ship skin to *EVE Echoes*, while *EVE Echoes* will also be getting uniquely designed ship skins.

- Easy to Grasp Step-by-Step Tutorials



EVE Echoes sees optimizing the gameplay experience as one of its key priorities. In order to make entry easier for beginners, the development team has taken into account valuable player feedback collated during last year's Open Beta. *EVE Echoes* has now completed the new players' tutorials, which offers a captivating introduction for novice pilots coming to New Eden.

EVE's amazing community has already made a significant contribution in shaping *EVE Echoes*, thanks to their detailed and frequent feedback. This collaboration will continue with *EVE Echoes'* launch in August and beyond. NetEase Games

and CCP Games are committed to continually addressing fan suggestions and feedback as new functionality and features are added to the game long into the future.

Please visit the [Apple App Store](#) and [Google Play](#) store and search for *EVE Echoes* to register to be notified the moment this exciting mobile MMORPG launches this August.

For more information about the *EVE* Universe, please visit [EVE Echoes Official Website](#), [Facebook](#), [Twitter](#) and [Discord](#).

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ABOUT NETEASE GAMES

NetEase Games is the online games division of NetEase, Inc. (NASDAQ: NTES), developing and operating some of the most popular PC-client and mobile games in markets including China and Japan. As one of the world's largest incubators of quality online game content, NetEase Games is dedicated to supporting the growth of innovative studios around the globe and growing an international presence along the way. To complement its self-developed games and world-class R&D capabilities, NetEase Games also partners with other industry leaders including Blizzard Entertainment, Mojang AB (a Microsoft subsidiary) and other global game developers to operate some of the most popular international online games in China. For more information, please visit neteasegames.com.

ABOUT CCP GAMES

CCP is a leading independent game developer that has been praised for its artistry, technology and game design that facilitates emergent behavior, empowering players with compelling means of self-expression. With the launch of *EVE Online* in May 2003, CCP established itself as a pioneer of cutting edge massively multiplayer games, winning numerous awards and receiving critical acclaim worldwide. Founded in 1997 on the principle of pushing the envelope and breaking new ground on all levels, CCP is on a mission to create virtual worlds more meaningful than real life. CCP is headquartered in Reykjavik, Iceland, and has additional studios in London and Shanghai. For more information, visit www.ccpgames.com.